Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

Claims 1-20 (cancelled).

- 21 (currently amended). A multiple game entry form comprising:

 a plurality of gaming spaces, each gaming space having a unique indicator; and
 a plurality of selectable selection spaces associated with each of the gaming spaces,
 the number of selection spaces associated with each of the gaming spaces being fixed, one of
 the a selection space associated with each one of the gaming spaces eollectively
 together with a selection space from each of the other gaming spaces defining one of a
 plurality of separate game sets.
- 22 (previously presented). The multiple game entry form of claim 21, wherein the form is printed on a substrate.
- 23 (previously presented). The multiple game entry form of claim 22, wherein the form is in a computer-readable format.
- 24 (previously presented). The multiple game entry form of claim 21, wherein the form comprises an image displayed on a video screen display.
- 25 (previously presented). The multiple game entry form of claim 21, wherein the gaming spaces have a shape.

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26 (previously presented). The multiple game entry form of claim 25, wherein the shape is a four-leaf clover.

27 (previously presented). The multiple game entry for of claim 25, wherein the shape is a square.

28 (previously presented). The multiple game entry form of claim 21, wherein the selection spaces have a shape.

29 (previously presented). The multiple game entry form of claim 28, wherein the shape is a four-leaf clover.

30 (previously presented). The multiple game entry form of claim 28, wherein the shape is a square.

31 (currently amended). A multiple game entry system comprising:

an entry form, the form having a plurality of gaming spaces, each gaming space having a unique indicator and a plurality of selectable selection spaces associated with each of the gaming spaces, the number of selection spaces associated with each of the gaming spaces being fixed, one of the a selection spaces space associated with each one of the gaming spaces collectively together with a selection space from each of the other gaming spaces defining one of a plurality of separate game sets;

an input element; and

a controller,

the controller programmed to process selection space selections from the input element.

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- 32 (previously presented). The system of claim 31, wherein the entry form is a video screen display.
- 33 (previously presented). The system of claim 32, wherein the input element is at least one of the following: a touch sensitive video display screen, an element for indexing a cursor to a selected game space and its associated selection spaces, a key pad, a light pen, a mouse, or a joystick.
- 34 (previously presented). The system of claim 32, further comprising at least one indicia altering apparatus for a gaming event having a predetermined number of random outcomes, each random outcome corresponding to one gaming space, and the at least one indicia altering apparatus is configured for presenting each random outcome to a player by altering at least one displayed game space indicator for one of the gaming spaces.
- 35 (currently amended). The system of claim 34, further comprising at least one computation display area for displaying game statistics of [[a]] the player.
- 36 (previously presented). The system of claim 31, further comprising at least one computation display area for displaying game statistics of a player.
 - 37 (currently amended). A multiple game entry form comprising:
- a plurality of gaming spaces, each gaming space having a plurality of corners and a unique indicator;
 - a selectable selection space disposed in each corner of each of the gaming spaces; and
- the <u>a</u> selection spaces <u>space</u> disposed in one of the corners of each <u>one</u> of the gaming spaces eallectively <u>together with a selection space disposed in one of the corners of each of the other gaming spaces</u> defining one of a plurality of separate game sets.

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- 38 (previously presented). The multiple game entry form of claim 37, wherein the form includes indicia printed on a substrate.
- 39 (previously presented). The multiple game entry form of claim 38, wherein the form is in a computer readable format.
- 40 (previously presented). The multiple game entry form of claim 37, wherein the form comprises an image displayed on a video screen display.
- 41 (previously presented). The multiple game entry form of claim 40, further comprising at least one computation display area for displaying game statistics of a player.
- 42 (previously presented). The multiple game entry form of claim 37, further comprising at least one computation display area for displaying game statistics of a player.
 - 43 (previously presented). A multiple game entry form comprising:
- a plurality of gaming spaces, each gaming space being in the shape of a square and including a unique indicator;

each gaming space having four selectable selection spaces;

- a first selection space disposed in a first corner of each gaming space, the first selection spaces collectively defining a first game set;
- a second selection space disposed in a second corner of each gaming space, the second selection spaces collectively defining a second game set;
- a third selection space disposed in a third corner of each gaming space, the third selection spaces collectively defining a third game set; and
- a fourth selection space disposed in a fourth corner of each gaming space, the fourth selection spaces collectively defining a fourth game set.

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- 44 (previously presented). The multiple game entry form of claim 43, wherein the form includes indicia printed on a substrate.
- 45 (previously presented). The multiple game entry form of claim 44, wherein the form is in a computer readable format.
- 46 (previously presented). The multiple game entry form of claim 43, wherein the form comprises an image displayed on a video screen display.
- 47 (previously presented). The multiple game entry form of claim 46, further comprising at least one computation display area for displaying game statistics of a player.
- 48 (previously presented). The multiple game entry form of claim 43, further comprising at least one computation display area for displaying game statistics of a player.
 - 49 (previously presented). A multiple game entry form consisting of:
- a plurality of gaming spaces, each gaming space being in the shape of a square and including a unique indicator;
- a first selection space disposed in a corner of each gaming space, the first selection spaces collectively defining a first game set;
- a second selection space disposed in a corner of each gaming space, the second selection spaces collectively defining a second game set;
- a third selection space disposed in a corner of each gaming space, the third selection spaces collectively defining a third game set; and
- a fourth selection space disposed in a corner of each gaming space, the fourth selection spaces collectively defining a fourth game set.

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